

1. Personal data

Full name: ANA ISABEL BARRETO FURTADO FRANCO DE ALBUQUERQUE VELOSO

National identity card: 7752171

Birth place and date: Lagos 20-05-1967

Nationality: PORTUGAL

Institutional address:

Universidade de Aveiro - Departamento de Comunicação e Arte
Campus de Santiago
3810-193 Aveiro
PORTUGAL

2. Academic degrees

Year, Academic degree, Institution, Classification

2006, PhD, University of Aveiro, Approved

1996, Master Degree, Faculty of Medicine/ University of Coimbra, Excellent

1992, BA, Faculty of Science and technology/ University of Coimbra, (14/20)

3. Previous and current scientific and/or professional activities

Period, Position or category, Institution

2006 - , Assistant Professor, Department Communication and Art, University of Aveiro

1998 - 2006, Invited Teaching Assistant, Department Communication and Art, University of Aveiro

1997 - 1998, Invited Teaching Assistant, University of Algarve

1994 - 1998, Management and Systems Network Engineer, **IBILI - Biomedical Research Institute in Light and Image**

4. Area of scientific activity

- communication
- science and technologies of communication
- human computer interaction
- storytelling and interactive electronic games
- communication science

5. Research Contributions Over the Last Six Years;

5.1. Refereed contributions...

A - Conference proceedings

R - Oliveira A. P. e Veloso, A. “Clãs e Guildas – Dinâmicas, expectativas e motivações do jogar em equipa”[“Clans and Guilds - Dynamics, expectations and motivations of playing in a team”] Proceedings, Zon Digital Games, Porto, Portugal, Novembro, 2008.

R - Costa, J., Correia P., Almeida S., Oliveira S., Vairinhos M and Veloso, A. “frogger.concept: um novo paradigma de interacção do jogo clássico” [“frogger.concept: a new paradigm of interaction of the classic game”] Proceedings, Digital Zon Games, Port, Portugal, November, 2008.

R - Oliveira R. e Veloso, A. “Jogos electrónicos e os distúrbios psicológicos”[Electronic game and psychological disturbances] Proceedings, Zon Digital Games, Porto, Portugal, Novembro, 2008

R - Veloso, A, Mealha O. e Torres A. “Largo novo: um novo espaço digital para o cidadão sénior” [“Wide new: a new digital space for the citizen senior”] Proceedings, I Brasil-Portugal Colloquium of Communication Science INTERCOM, Natal, Brasil, 2-6 Sept, 2008.

R - Mealha, O. e Veloso, A. “Teaching HCI in a Communication Sciences and Technologies Context”

- Proceedings, HCI Educators Creativity3: Experiencing to educate and design, Aveiro, Portugal, 29-30 March, 2007 (pag.143-146)

R - Veloso, A. Conception and Development of Digital Games: Comparative study of the children’s preferences. 5th SOPCOM proceedings, Braga, Portugal, September, 2007.

R - Nery, M. & Veloso, A. The role of the reader in the configurations of digital story-telling. 5th SOPCOM proceedings, Braga, Portugal, September, 2007.

R - Veloso, A., Lopes, C. & Mealha, O. Active participation of children in the design of digital playful artefacts, 4th SOPCOM - Congress of the Sciences of Communication, Aveiro, October, 2005;

R - Veloso, A., Lopes, C., & Mealha, O., A methodology for the design of multimedia ludic artefacts with the active participation of children, 11th HCI-Human Computer Interaction International Conference, Las Vegas, EUA, July, 2005;

R - TecLudi: The active participation of the children in the design of multimedia ludicity – a preliminary experience, 1st Workshop in Entertainment and Interactive Games, Portugal, July 2004;

B - Non-refereed contributions...

Veloso, A. Lecture "Usability: concepts, practices and future". In the context of a short-term teaching mission - Department of Physical Education and Sport Science in the University of Thessalónica - Triakala, Greece - 29 March-3 April, 2009

C - Forthcoming contributions...

R - Carvalho, V., Antunes M.J. e Veloso, A. "Conteúdos dos vídeos nos jornais on-line – o caso português" ["Contents of the videos in periodicals on-line - the Portuguese case"] Proceeding, International Congress Communication, Cognition and Media, Braga, Portugal, Sept, 2009 (in press)

R - Bleicher, S., Veloso, A. e Gonçalves, B. "A influência da Internet no design gráfico das publicações em papel" ["The influence of the Internet in graphic design of publications in paper"] Proceedings, 8º congress of LUSOCOM, Lisboa, Portugal, Abril, 2009 (in press)

5.2. Other Research Contributions;

Carvalho, V., Antunes M.J. e Veloso, A. "Contents of the videos in periodicals on-line - the Portuguese case" Paper presented in the International Congress Communication, Cognition and Media, Braga, Portugal, September, 2009.

Bleicher, S., Veloso, A. and Gonçalves, B. "The influence of the Internet in design graphical of publications in paper" - Paper presented in 8º congress LUSOCOM, Lisbon, Portugal, April, 2009.

Oliveira. P. and Veloso.A. "Clans and Guildas - Dynamic, expectations and motivations of playing in equip" - Paper presented in symposium Digital Zon Games, Port, Portugal, November, 2008.

Costa, J., Correia P., Almeida S., Oliveira S., Vairinhos M and Veloso, A. "frogger.concept: a new paradigm of interaction of the classic game" Paper presented in symposium Digital Zon Games, Port, Portugal, November, 2008.

Mealha, O. & Veloso, A. Teaching HCI in a Communication Sciences and Technologies Context, HCI Educators, Aveiro, Portugal, March, 2007;

"Wide new: a new digital space for the citizen senior" Veloso, Óscar Mealha and Torres. - Paper presented in the I Colloquium Brazil-Portugal of Sciences of Communication INTERCOM, Christmas, Brazil, September, 2008.

"Conception and Development of Digital Games: Comparative study of the preferences of the children" Veloso. - Paper presented in 5º congress of SOPCOM, Braga, Portugal, September, 2007.

5.3. Conference Contributions;

Organizer of the Conference **Videojogos2009**, 26 - 27 Nov 2009, Department of Communication & Art, Universidade Aveiro.

Member of the scientific committee for the **VIII Brazilian Symposium of Games and Digital Entertainment** "Pensando na convergência" 8 -10 Oct 2009, Campus PUC-Rio, Rio de Janeiro, Brasil.

Member of the scientific committee for the conference **GAMEON-NA 2009**, 26 -28 Aug 2009, Georgia Tech Global Learning Center, Atlanta, USA.

Member of the organizing committee for the conference **ZON Digital Games**, 6-7 Nov 2008, Universidade Católica do Porto.

5.4. Research project contributions

Veloso, A. The TecLudi's adventures, CD-ROM of the prototypes developed in the project TecLudi published in appendix in the PhD thesis. Aveiro: University of Aveiro, 2006;

Oct 2009 (12-month project duration)

Researcher in the FCT-funded project (PTDC/CCI-COM/100824/2008) entitled "iNeighbour TV - Interactive television promoting comfort and sociability among senior citizens."

May 2009 (12-month project duration)

Researcher in the FCT-funded project (UTAustin/CD/0016/2008) entitled "Inclusão e Integração Digital. Comparação de trajetórias de uso dos meios digitais por diferentes grupos sociais em Portugal e nos Estados Unidos." [Digital Inclusion and Integration/ Comparison of the trajectories of the use of digital means for different social groups in Portugal and the USA]

Jan 2008 (in progress)

Coordinator of the research project Seniores. This project's objective is to develop a Portal to promote an online social community by and for the elderly, utilizing new technologies. It aims to utilize new technologies for the amelioration of the quality of life for the elderly and their families, in their social communities as well as their home lives, and to stimulate the communication and sharing of information.

15 Sept 2007 – 14 Mar 2010

Researcher in the FCT-funded project (POCI/COM/63267/2004) entitled "A cenografia da informação televisiva em Portugal: da sobriedade à espectacularidade das redacções." [A scenography of televised news in Portugal; from sobriety to the spectacular of renditions]

2003 - 2005

Coordinator of research project TecLudi. The project was developed with the objective of constructing a methodology to promote and animate the active participation of children in the development of digital games. The results were: a methodology for promoting and animating

the active participation of children, between 8 and 10 years old, in the conception and prototyping of digital games, and the construction of 6 digital games with the active participation of those children, according to the proposed methodology. Funded by University of Aveiro.

6. Career Interruptions and Special Circumstances;

Pregnancy licence between January and July, 2001.

7. Contributions to Training.

**University of Aveiro, Department of Communication and Art and University of Oporto
Doctoral Programme - Information and Communication in Digital Platforms**

Supervisor - Doctoral students:

Pedro Manuel dos Reis Amado – 2008 - 2011

Samuel de Jesus Almeida – 2009 - 2012

Supervisor - Masters

Masters in Multimedia Communication

João Vasco Espinhal Otero da Costa – 2007-2009

Monitorização e geovisualização de pesquisas Web: estudo de caso do Portal SAPO

Sérgio Almeida 2007-2009

Changing behaviour through multimedia: A case study on smoking cessation(in progress)

Inês Nunes Rocha 2007-2009

imp.CUBED (in progress)

Sónia de Almeida Ferreira – 2008-2010

SEDUCE - utilização da comunicação e da informação mediada tecnologicamente em ecologias web pelo cidadão sénior (in progress)

Rosana Margarida Fernandez dos Santos Couceiro 2008-2010

Design and development of a computer game aimed at helping physical education and sport science undergraduates learn basic Information and Communication Technology (ICT) concepts (in progress)

Tatiana Santos Gonçalves – 2008-2010

Changing behaviour through multimedia: Evaluation of an application on smoking cessation (in progress)

Rui Pedro Costa Rodrigues– 2008-2010

Estudo da influência da composição visual no processo de descodificação da mensagem do telejornal (in progress)

Vanessa Cristina Carvalho Nobre 2008-2010

Geração Procedimental de Narrativas (in progress)

Co - Supervision

Masters in Multimedia Communication

Samuel de Jesus Almeida - 2007-2009

Eye Movement Analysis for Augmenting video game development

Pedro Miguel de Almeida Correia - 2007-2009

Monitorização e visualização de notícias: estudo de caso do Portal SAPO

Vânia Mafalda Girão de Carvalho – 2007-2009

Conteúdos vídeo nos jornais online - O caso português

Helena Raquel Rodrigues Fonseca - 2008-2010

SEDUCE - utilização da comunicação e da informação mediada tecnologicamente em ecologias web pelo cidadão sénior (in progress)

Department of Language & Cultures, Masters in Editorial Studies

Sabrina Bleicher – 2007-2009

Paradigmas Emergentes do Design Editorial: A influência dos novos media nos projectos gráficos das publicações em papel

Department of Economics, Management, and Industrial Engineering, Masters in Management & Innovation

Marta de Castro Nery - 2005-2008

The role of the reader in the configurations of digital story-telling.

University of Oporto, Engineering Faculty, Masters in Multimedia Technology

Mafalda Sofia T. G. de Almeida – 2007 ...

Investigação do conceito de interface gráfica para crianças(in progress)

Aveiro

2009 November 9